CLAIMS

What is claimed is:

1.   A remote system for use with a gaming system, the gaming system for processing a table rating and having at least one gaming machine playable by a player, a host computer coupled to the at least one gaming machine by a network, the host computer including a database coupled to the remote network interface for retrieving and storing data therein, the remote system comprising:

        a remote device for receiving table rating information; and,

        a remote network interface coupled to the remote device for exchanging data between the host computer and the remote device, the data including table rating information relating to the player.

2.   A remote system, as set forth in claim 1, wherein the remote device is coupled to the remote network interface by a wireless connection.

3.   A remote system, as set forth in claim 2, wherein the wireless connection uses an IEEE 802.11 standard.

4.   A remote system, as set forth in claim 3, wherein the wireless connection is IEEE 802.11b.

5.   A remote system, as set forth in claim 3, wherein the wireless connection is IEEE 802.11g.

6.   A remote system, as set forth in claim 1, the remote device having a processor and a web client for interaction with a user.

7.   A remote system, as set forth in claim 6, the web client for acquiring input from the user and formatting and presenting data to the user.

8.   A remote system, as set forth in claim 1, the data including a table rating form, the remote network interface for sending the table rating form to the remote device.

9.   A remote system, as set forth in claim 8, the data including player information, the table rating form being fillable with the player information by a user, the remote device for sending the player information to the remote network interface.

10.   A remote system, as set forth in claim 9, the remote device having a processor and a web client for interaction with a user, the table rating form being accessible through the web client.

11.   A remote system, as set forth in claim 10, the remote network interface for confirming that all required information on the table rating form was entered and instructing the remote display to display an error message if all required information was not entered.

12.   A remote system, as set forth in claim 11, the player information including a player identifier, the remote network interface for determining if the player identifier is valid.

13. A remote system, as set forth in claim 12, the remote network interface for creating a record in the database containing the player information if the player identifier is valid.

14. A remote system, as set forth in claim 13, the player information including a table rating status, the remote interface for retrieving additional player information from the database as a function of the table rating status, retrieving a status form from the host computer containing the player information and table rating status, and instructing the remote device to display the status form.

15. A remote system, as set forth in claim 14, the table rating status being one of an open status or a closed status, the status form being one of an open status form or a closed status form.

16. A remote system, as set forth in claim 15, the remote network interface for retrieving a closed status form if the table rating status is closed and instructing the remote display to display the closed status form.

17. A remote system, as set forth in claim 16, the closed status form having a status button for selecting by the user to update the table rating status to the closed status.

18. A remote system, as set forth in claim 17, the remote network interface for sending the updated table rating status to the database, the host computer for storing the updated table rating status in the database.

19.   A remote system, as set forth in claim 15, the remote network interface for retrieving an open status form if the table rating status is open and instructing the remote display to display the open status form.

20.   A remote system, as set forth in claim 19, the open status form having table information being selectable by the user.

21.   A remote system, as set forth in claim 20, the table information being zone information.

22.   A remote system, as set forth in claim 21, the zone information being selectable by the user, the remote network interface for instructing the remote device to display the open status form.

23.   A remote system, as set forth in claim 22, the zone information including bank information, the remote network interface displaying the open status form as a function of the bank information selected.

24.   A remote system, as set forth in claim 22, the open status form being fillable by the user with table rating details.

25.   A remote system, as set forth in claim 24, the status button for selecting by the user to update the table rating status to the open status, the remote network interface for sending the table rating details to the database.

26. A remote system, as set forth in claim 17, the remote network interface for sending the updated table rating status to the database, the host computer for storing the updated table rating status in the database.

27. A remote system, as set forth in claim 1, the database for storing data in database tables.

28. A remote system, as set forth in claim 27, further comprising a plurality of first data object coupled to the database tables for retrieving and storing data in the database tables.

29. A remote system, as set forth in claim 28, further comprising at least one second data object coupled to the first data objects for assembling multiple first data objects into a third data object.

30. A remote system, as set forth in claim 29, the third data object coupled to the remote network interface for receiving queries from the remote network interface, retrieves responsive data from the database, formatting the responsive data and returning the responsive data to the remote network interface.

31. A remote system, as set forth in claim 30, the remote network interface for receiving the responsive data and transmitting the responsive data to the remote device.

32. A remote system, as set forth in claim 31, the remote device having a processor and a web client for interaction with a user, the remote network interface for formatting the responsive data into a hyper text mark-up language response for display by the web client.

33.   A remote system, as set forth in claim 6, the web client including a plurality of servlets for providing functionality to a user.

34.   A remote system, as set forth in claim 33, the web client including a login layer for identifying the user.

35.   A remote system, as set forth in claim 34, the web client including a menu layer for allowing the user to navigate to and access the servlets.

36.   A remote system, as set forth in claim 35, the user having an assigned type, the menu layer for allowing accessing to servlets and restricting access to servlets as a function of the assigned type.

37.   A remote system, as set forth in claim 1, wherein the data includes a player name.

38.   A remote system, as set forth in claim 1, wherein the data includes a player ID card number.

39.   A remote system, as set forth in claim 38, wherein the data includes a personal identification number.

40.   A method for use with a gaming system, the gaming system including at least one gaming machine playable by the player, a host computer coupled to the at least one gaming machine by a network, the host computer including a database coupled to the remote network for retrieving and storing data therein, the method including the steps of:

sending a fillable form to a remote device for receiving table rating information;

filling out the form with data, by a user, on the remote device for processing a table rating.

41. A method, as set forth in claim 40, the gaming system including a remote network interface for coupling the remote device to the host computer, including the step of providing a wireless connection between the remote device and the remote network interface.

42. A method, as set forth in claim 41, wherein the wireless connection uses an IEEE 802.11 standard.

43. A method, as set forth in claim 42, wherein the wireless connection is IEEE 802.11b.

44. A method, as set forth in claim 42, wherein the wireless connection is IEEE 802.11g.

45. A method, as set forth in claim 40, the remote device having a processor and a web client for interaction with a user, the method including the steps of:

acquiring input via the web client from the user; and,

formatting and presenting data to the user.

46. A method, as set forth in claim 40, the data including a table rating form, the method including the step of sending the table rating form to the remote device.

47. A method, as set forth in claim 46, the data including player information, the table rating form being fillable with the player information by the user, the method including the step of sending the player information to a remote network interface located on a host computer.

48. A method, as set forth in claim 47, the table rating form being accessible through the web client.

49. A method, as set forth in claim 48, the method including the step of the confirming that all required information on the table rating form was entered and instructing a display on the remote display to display an error message if all required information was not entered.

50. A method, as set forth in claim 49, the player information including a player identifier, the method including the step of determining if the player identifier is valid.

51. A method, as set forth in claim 50, the method including the step of the creating a record in a database on a host computer containing the player information if the player identifier is valid.

52. A method, as set forth in claim 51, the player information including a table rating status, the method including the steps of retrieving additional player information from a database on a host computer as a function of the table rating status, retrieving a status form from the host computer containing the player information and table rating status, and instructing the remote device to display the status form.

53. A method, as set forth in claim 52, the player information including a table rating status, the method including the step of providing a remote network interface coupled to the database for retrieving and storing data therein.

54. A method, as set forth in claim 53, the table rating status being one of an open status or a closed status, the status form being one of an open status form or a closed status form.

55. A method, as set forth in claim 54, the method including the steps of retrieving a closed status form if the table rating status is closed and instructing the remote display to display the closed status form.

56. A method, as set forth in claim 55, the closed status form having a status button for selecting by the user, the method including the step of updating the table rating status to the closed status when the status button is selected.

57. A method, as set forth in claim 56, the method including the steps of sending the updated table rating status to the database and storing the updated table rating status in the database.

58. A method, as set forth in claim 54, the method including the steps of retrieving an open status for if the table rating status is open and instructing the remote device to display the open status form.

59. A method as set forth in claim 58, the method including the step of selecting table information displayed on the open status form.

60. A method, as set forth in claim 59, the table information being zone information.

61. A method, as set forth in claim 60, the method including the step of selecting the zone information and instructing the remote device to display the open status form.

62. A method, as set forth in claim 61, the zone information including bank information, the method including the step of displaying the open status form as a function of the bank information selected.

63. A method, as set forth in claim 61, the method including the step of filling the open status form with table rating details.

64. A method, as set forth in claim 63, the method including the selecting the status button to update the table rating status to the open status and sending the table rating details to the database.

65. A method, as set forth in claim 60, the method including the step of filling the open status form with table rating information by a user.

66. A method, as set forth in claim 58, the method including the steps of sending the updated table rating status to the database and storing the updated table rating status in the database.

67. A method, as set forth in claim 40, the method including the step of the storing data in the database in database tables.

68.   A method, as set forth in claim 67, the method including the step of providing a plurality of first data object coupled to the database tables for retrieving and storing data in the database tables.

69.   A method, as set forth in claim 68, the method including the step of providing at least one second data object coupled to the first data objects for assembling multiple first data objects into a third data object.

70.   A method, as set forth in claim 69, the third object being coupled to the remote network interface, the method including the steps of receiving, by the third object, queries from the remote network interface, retrieving responsive data from the database, formatting the responsive data and returning the responsive data to the remote network interface.

71.   A method, as set forth in claim 66, the method including the step of receiving, by the remote network interface, the responsive data and transmitting the responsive data to the remote device.

72.   A method, as set forth in claim 71, the remote device having a processor and a web client for interaction with a user, the method including the steps of formatting, by the remote network interface, the responsive data into a hyper text mark-up language response for display by the web client.

73.   A method, as set forth in claim 58, the web client including a plurality of servlets for providing functionality to a user.

74. A method, as set forth in claim 73, the web client including a login layer for identifying the user.

75. A method, as set forth in claim 74, the web client including a menu layer for allowing the user to navigate to and access the servlets.

76. A method, as set forth in claim 75, the user having an assigned type, the menu layer for allowing accessing to servlets and restricting access to servlets as a function of the assigned type.

77. A method, as set forth in claim 53, wherein the data includes a player name.

78. A method, as set forth in claim 53, wherein the data includes a player ID card number.

79. A method, as set forth in claim 78, wherein the data includes a personal identification number.